

No more than 2 magical effects (spells or items) apply to the same destination. A destination is a stat, ability, skill, actions, resources, equipment, etc. If any single modifier is +3 or greater, then only that greatest magic/spell modifier applies. No additional stacking occurs for that destination stat. Stacking does not exist for any magic/spell that is +3 or greater.

# OD Character Sheet

## Spells